

Maths

- Adding, subtracting, multiplying and division.
- Rounding to the nearest 10.
- Sorting and classifying numbers (odd/even, X).
- Statistics: graphs in gradients of 1s, 2s, 5s and 10s.
- Time: reading time to the nearest 5 minutes. (Digital time)
- Position: right angles, rotation, giving directions, programming.
- Measure: using rulers and scales, half as high, twice as wide.
- Counting coins, £ p and decimal points.
- Shape: symmetry.

Art and Design / DT / expressive arts and Music

To make a working mechanism (produce a draw bridge and model of a castle (DT day)
To design for a purpose (design a personal or class coat of arms)
Textiles: using weaving to create a pattern.
Use techniques such as rolling, cutting and moulding using clay (character from a fairy tale.)
Practice and perform music for the leaver's service.

Medium Term Planning Summer Year 2

A Knight's Tale Term 5

PE
See PE file for modules.

PSED British Values

To discuss changes as we grow older and move on
To visit our new Schools and meet new people
To discuss different roles in life (school/castle)

RE (Belonging)

I can find out about how Christians practice their Faith eg prayer
I can find out about the Hindu faith and how Hindus show they belong to this faith
I can learn about baptism and what it means to Christians

Computing

To collect information
To use a range of applications and devices in order to communicate ideas work and messages. (send emails perhaps to Tollgate).

Science (Chemistry)

Materials - to observe how materials change, dissolving, melting. (making a magic potion for our Fairy Tale)

Core Text - '
Grimm's Fairy Tales, DK Castles and Knights. Alternative fairy tales.

Reading

To regard reading as a pleasurable activity
To work out the sense of a sentence by re reading or reading ahead. To focus on meaning derived from text as a whole. To use their knowledge of book conventions structure, sequence and presentational devices. To draw on their background knowledge and understanding of the content. To identify and describe characters, events and settings in fiction. To use their knowledge of sequence and story language when they are retelling stories and predicting events. To express preferences giving reasons. To determine the differences between fiction and non fiction. To read and recite poems.
To share favourite words and phrases and clarify the meaning through discussion
To discuss what they have read.
Asks and answers questions based on inference.

Writing

To demark most sentences with capital letters and full stops and some use of question marks and exclamation marks.
To use sentences with different forms in their writing - statement, question, command and exclamation
To use some expanded noun phrases to describe and specify.
To use present and past tense MOSTLY correctly and consistently.
To use coordination (and or but) and SOME subordination (when if but)

SPELLING

To segment spoken words into phonemes and represent these by graphemes, spelling MANY correctly.
To spell MANY (50 %) of the common exception words for year 1 and 2.
To spell some words with contracted forms (can't, don't)
To add suffixes to spell SOME words correctly (ment, ness, full, less, ly)

HANDWRITING

To begin to join handwriting in some of their writing.
To write letters in the correct size (capital letters and lower case) and space the letters and words correctly.
GENRES
Narrative - writing their own fairy tale / traditional stories. Planning stories and writing about the elements of a fairy tale.
Writing for different purposes - giving an opinion.....If I were King / Queen for a day
Which is my favorite fairy tale and why?
Postcard writing / letter writing - letter from a character, writing in character.
Factual/ non fiction writing - writing about the different roles in a castle
Labelling and writing captions - labelling knights and castles.
Writing instructions and ingredients - the ingredients for a fairy tale and the ingredients for a magic potion.

History/Geography :

To investigate places. To ask and answer geographical questions. (visit to Bodiam castle)
To use field work to observe and record physical features (sketch maps, graphs, ICT - photos)
To use basic geographical vocabulary, physical and human features.
To investigate and interpret the past. To use evidence to ask and answer questions. To use artifacts, pictures, stories and online resources and databases to research.
To describe historical events and people. To recognise there are reasons why people in the past acted as they did.

<p><u>Week 1 Introduction to topic</u> Life in a castle Roles and responsibilities of the people in a castle. Labelling a castle</p>	<p><u>Week 2</u> Further investigating the roles and responsibilities in a castle. Labelling a knight 999 day</p>	<p><u>Week 3</u> Spring walk Fairy tales Fairy tale planning, reading, elements of a fairy tale.</p>	<p><u>Week 4:</u> Fairy tale writing. DT - making a castle / drawer bridge / sling shot</p>
<p><u>Week 5</u> Alternative fairy tales.</p>	<p><u>Week 6</u> Trip to Bodiam Castle</p>		